

# COMP525: Reasoning about Action and Change

## Lecture 25: Introduction to Propositional Dynamic Logic

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# Introduction

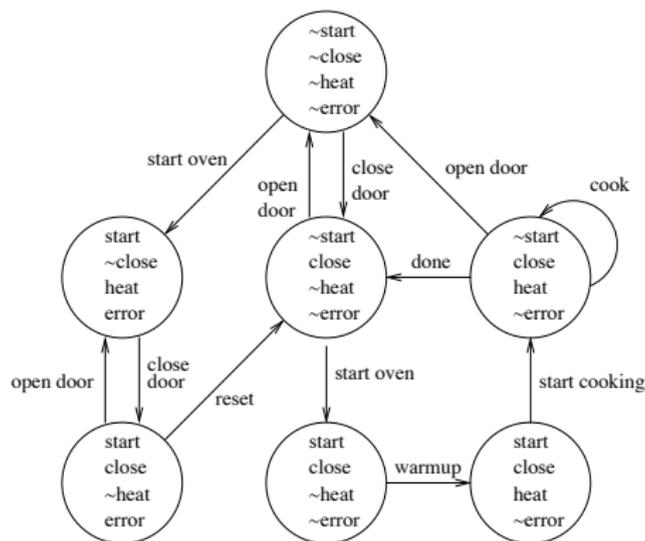
## In Weeks 6 & 8:

- ▶ We have introduced the Situation Calculus as a formalism to specify and reason about action
- ▶ We have addressed typical problems concerning specification (e.g., the Frame Problem) and methods for reasoning (e.g., regression)

## This and next week:

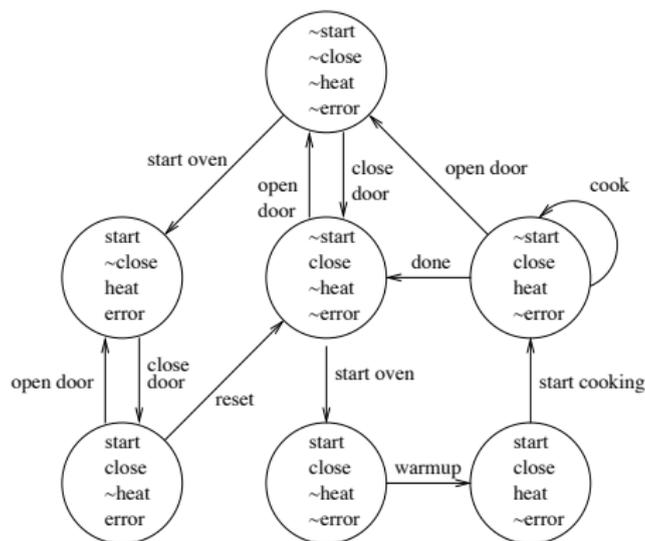
- ▶ We abandon the framework of FOL and go back to the one of Modal Logic which we used for LTL and CTL.
- ▶ We will study a logic (Propositional Dynamic Logic) which allows one to talk about actions (and not just time).
- ▶ Today we introduce the syntax and semantics of Propositional Dynamic Logic (PDL).

## PDL: basic semantic intuition



- ▶ In LTL and CTL we could talk about states and properties of states (what is true at each state);
- ▶ In PDL we can also talk about transitions, by assigning labels to them like we assign proposition to states.

# PDL: basic semantic intuition



- ▶ Actions are *labels of transitions*;
- ▶ We usually denote generic actions by  $\alpha, \beta$ , etc.

# Introducing the Syntax: Actions

- ▶ For some action  $\alpha$  and formula  $\varphi$  we can write:
  - ▶  $[\alpha]\varphi$ : after the performance (execution) of the action (or program)  $\alpha$ ,  $\varphi$  necessarily holds; or after all executions of  $\alpha$ , a state is reached where  $\varphi$  is true.
  - ▶  $\langle\alpha\rangle\varphi$ : meaning after the performance (execution) of the action  $\alpha$ ,  $\varphi$  possibly holds; or there exists an execution of  $\alpha$  that ends up in a state in which  $\varphi$  is true.
- ▶ Actions may be combined with operators to form complex actions or programs, like propositions are (although the operators are different!).

## Introducing the Syntax (II): Examples of Formulae

- ▶ In the following examples *putdown\_glass* and *drop\_glass* are actions and *glass\_on\_table* and *glass\_broken* are propositions:
  - ▶  $[putdown\_glass]glass\_on\_table$ : the putdown glass action (necessarily) results in the glass being on the table;
  - ▶  $\langle drop\_glass \rangle glass\_broken$ : the drop glass action possibly results in the glass being broken.
- ▶ Considering the Yale Shooting Problem with actions including *load* and propositions including *loaded* we can say:
  - ▶  $[load]loaded$ : the load action (necessarily) results in the gun being loaded;
  - ▶  $\langle load \rangle \mathbf{true}$ : its possible to do a load action.

# Syntax of PDL: Alphabet

The alphabet of PDL consists of:

- ▶ A set PROP of propositional atoms;
- ▶ The Boolean connectives;
- ▶ A set ACT of atomic actions;
- ▶ The action operators: ; (sequencing),  $\cup$  (choice), \* (iteration or *Kleene Star*), ? (test)
- ▶ The modal operators: [ ] and  $\langle \rangle$ .

NOTE: we have *two sorts* of expressions: actions and formulae.

We will now define the set of well-formed formulae WFF and well-formed actions WFA.

## Syntax of PDL (II): WFFs

The set of well-formed formulae of PDL is so defined:

- ▶  $\text{PROP} \subseteq \text{WFF}$
- ▶  $\{\mathbf{true}, \mathbf{false}\} \subseteq \text{WFF}$
- ▶ If  $\{\alpha, \beta\} \subseteq \text{WFA}$  and  $\varphi \in \text{WFF}$  then  
 $\{\alpha; \beta, \alpha \cup \beta, \alpha^*, ?\varphi\} \subseteq \text{WFA}$
- ▶ If  $\alpha \in \text{WFA}$  and  $\{\varphi, \psi\} \subseteq \text{WFF}$  then:
  - ▶  $\{(\varphi), \neg\varphi, \varphi \vee \psi, \varphi \wedge \psi, \varphi \rightarrow \psi\} \subseteq \text{WFF}$
  - ▶  $\{[\alpha]\varphi, \langle \alpha \rangle \varphi\} \subseteq \text{WFF}$

QUESTION: is there anything interesting about this inductive definition?

## Syntax of PDL (III): Examples

The following are well formed PDL formulae.

- ▶  $\langle \alpha^*; (\beta \cup \varphi?) \rangle \psi$
- ▶  $[(\alpha; \beta)^*](\varphi \rightarrow \psi)$

The following are not well formed PDL formulae.

- ▶  $[\alpha \wedge \beta] \varphi$
- ▶  $\langle \varphi \rangle \psi$
- ▶  $[ ] \varphi$
- ▶  $\langle \varphi? \rangle \alpha$
- ▶  $\langle (\alpha \cup \beta)^* \rangle \varphi; \psi$

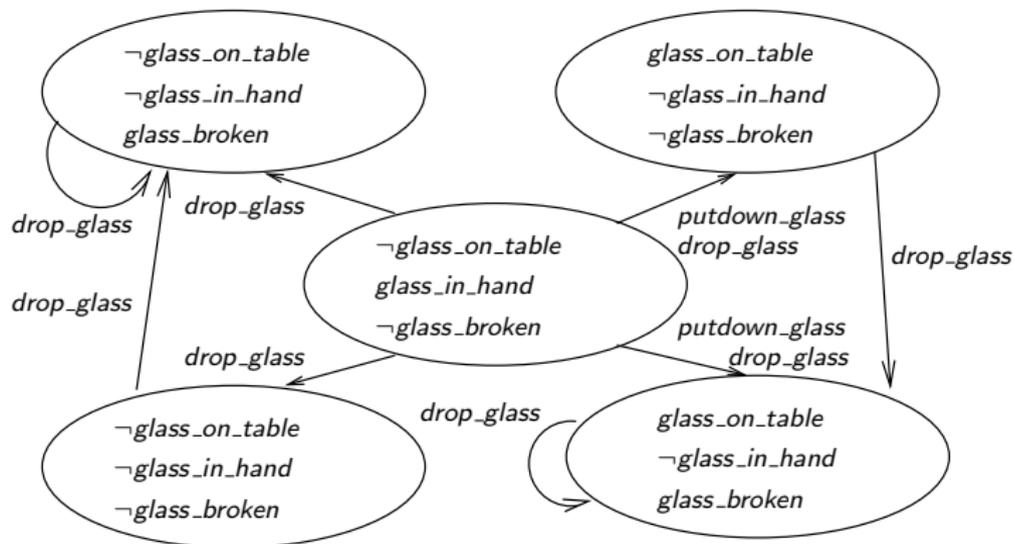
# Semantics: Introduction

- ▶ We interpret the formulae of PDL on state transition systems.
- ▶ The semantics is therefore of the same type we have seen for LTL and CTL: Kripke Semantics
- ▶ We have states (where formulae can be evaluated as true or false), and transition between states which are now labeled by atomic actions.
- ▶ For formulae of the form  $[\alpha]\varphi$  to hold in a state all  $\alpha$  edges must lead to a state where  $\varphi$  holds.
- ▶ For formulae of the form  $\langle\alpha\rangle\varphi$  to hold in a state there must exist some  $\alpha$  edge which leads to a state where  $\varphi$  holds.

## Semantics (II): Introduction

Here is a model for:

$\neg$ glass\_on\_table,  $\neg$ glass\_broken, glass\_in\_hand,  
[putdown\_glass]glass\_on\_table,  $\langle$ drop\_glass $\rangle$ glass\_broken,  
[putdown\_glass] $\neg$ glass\_in\_hand, [drop\_glass] $\neg$ glass\_in\_hand



## Operators on Actions: Intuitions

Just as we can combine formulae with operators such as  $\wedge$ ,  $\vee$ ,  $\rightarrow$ ,  $\neg$  we can also apply operators to actions (or in one case the formulae) to produce more complex actions.

- ▶  $;$  denotes sequential composition: i.e.  $\alpha; \beta$  denotes first do  $\alpha$  and then do  $\beta$ . E.g.: *open\_door; move\_through\_door*;
- ▶  $\cup$  denotes (non-deterministic) choice: i.e.  $\alpha \cup \beta$  denotes performing either  $\alpha$  or  $\beta$ . E.g.: *wash\_up*  $\cup$  *read\_book*;
- ▶  $*$  denotes arbitrary repetition: i.e. *add\_one* $*$  denotes performing the *add\_one* action zero or more times (note the connection with loop commands in programming!).
- ▶  $?$  denotes the test action: i.e.  $\varphi?$  denotes the action of checking whether  $\varphi$  is true. E.g.,  $is\_raining?$  denotes the action that tests whether *is\_raining* holds.

# Semantics: Models

## PDL model

A PDL model is a tuple  $\mathcal{M} = (S, R, \pi)$  where:

- ▶  $S$  is a set of states;
- ▶  $R : \text{ACT} \rightarrow \wp(S \times S)$  is a function assigning to each atomic action the set of transitions labeled by the atomic action;
- ▶  $\pi : \text{PROP} \rightarrow \wp(S)$  is a valuation function assigning to each atomic proposition the set of states where the proposition is true.

That is:

- ▶  $R(a) \subseteq S \times S$  such that  $a \in \text{ACT}$ ;
- ▶  $\pi(p) \subseteq S$  such that  $p \in \text{PROP}$ .

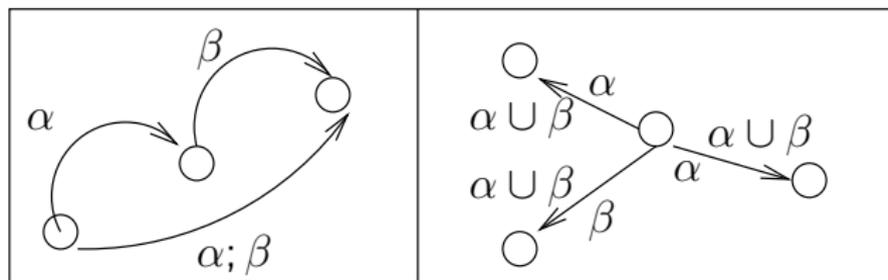
QUESTION: Each  $R(a)$  is a binary relation associated to atomic action  $a$ . What relations do we assign to complex actions like  $a; b$ ,  $?p$ ,  $a \cup b$ , etc.?

## Semantics (II): Extension of $R$

For  $\alpha, \beta \in \text{WFA}$  and  $\varphi \in \text{WFF}$ :

$$R(\alpha; \beta) = \{(u, v) \mid \exists w \in S \text{ s.t. } (u, w) \in R(\alpha) \text{ and } (w, v) \in R(\beta)\}$$

$$R(\alpha \cup \beta) = \{(u, v) \mid (u, v) \in R(\alpha) \text{ or } (u, v) \in R(\beta)\}$$



$$R(\varphi?) = \{(u, v) \mid u = v \text{ and } \mathcal{M}, v \models \varphi\}$$

$$R(\alpha^*) = \{(u, v) \mid \exists n \geq 0 \text{ and } u_0, \dots, u_n, \text{ s.t. } u = u_0, v = u_n \text{ and } (u_i, u_{i+1}) \in R(\alpha), \forall 0 \leq i \leq n-1\}$$

# Semantics (III): Satisfaction

$\mathcal{M}, u \models \mathbf{true}$

$\mathcal{M}, u \not\models \mathbf{false}$

$\mathcal{M}, u \models p$  iff  $u \in \pi(p)$

$\mathcal{M}, u \models \neg\varphi$  iff  $\mathcal{M}, u \not\models \varphi$

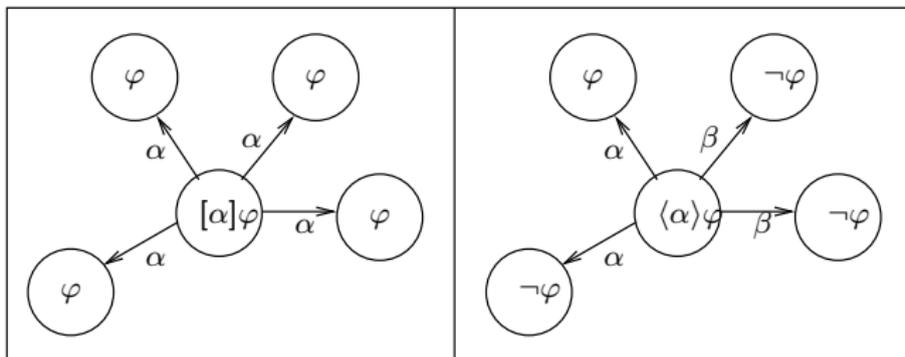
$\mathcal{M}, u \models \varphi \wedge \psi$  iff  $\mathcal{M}, u \models \varphi$  and  $\mathcal{M}, u \models \psi$

$\mathcal{M}, u \models \varphi \vee \psi$  iff  $\mathcal{M}, u \models \varphi$  or  $\mathcal{M}, u \models \psi$

$\mathcal{M}, u \models \varphi \rightarrow \psi$  iff  $\mathcal{M}, u \not\models \varphi$  or  $\mathcal{M}, u \models \psi$

$\mathcal{M}, u \models [\alpha]\varphi$  iff for all  $v \in S$  if  $(u, v) \in R(\alpha)$  then  $\mathcal{M}, v \models \varphi$

$\mathcal{M}, u \models \langle \alpha \rangle \varphi$  iff for some  $v \in S, (u, v) \in R(\alpha)$  and  $\mathcal{M}, v \models \varphi$



# PDL and the Situation Calculus

- ▶ Both PDL and the situation calculus are concerned with the changes brought about by performing actions in given situations.
- ▶ For example to represent the statement “loading the gun results in the gun being loaded” we write:
  - ▶  $loaded(do(load, s))$  in the situation calculus; and
  - ▶  $[load]loaded$  in dynamic logic.
- ▶ Similarly to represent “it is possible to load the gun”:
  - ▶  $Poss(load, s)$  in the situation calculus; and
  - ▶  $\langle load \rangle \mathbf{true}$  in dynamic logic.
- ▶ QUESTION: any ideas about what the key differences of the two formalisms are?

# Summary

- ▶ We have introduced the main motivating ideas behind PDL.
- ▶ We have given the syntax and semantics of PDL.
- ▶ The semantics is closely related to the formalisms of LTL and CTL we already know.